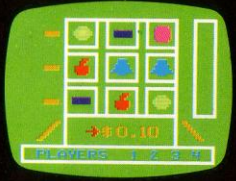
PHILIPS VIDEOPAC 23



Las Vegas gambling
Las Vegas
Las Vegas gokmachine

Einarmiger Bandit
Las Vegas hasard
Juego en Las Vegas

PHILIPS

Instructions for Use

Las Vegas
(1 to 4 players) Press RESET next press key 0

The screen of your television set is transformed into a gambling machine. You see three rows of symbols rolling over the screen. They slowly come to a halt, one after the other.

Underneath you see: PLAYERS 1 2 3 4. The computer is asking you with how many you want to play. Press key 1 if you want to play by yourself, key 2, 3 or 4 when you want to play with one, two or three others. Now the actual game can start.

All players use the right handset only.

a. First player determines his stake.
You may choose between $ 0.10, $ 0.25 or $ 1.00.
The machine shows $ 0.10.
You can increase the amount by pushing the joystick forward and decrease it again by pulling it towards you.

b. The object of the game is to try and create winning combinations of three symbols in a straight row. You have five options:
three rows, horizontally, and two rows diagonally.
Move the joystick to direct the red arrow to the rows you want to bet on. Press the action button and the dash which the arrow is pointing at, changes into a dot indicating that you have placed your bet on that particular row. You may use all five, if you want. Be careful when handling your joystick, a mistake is easily made!
Your stake is automatically deducted from your account, every time you are betting on one row of symbols.

c. Now move the arrow to the large, white rectangle at the right of the screen and pull the joystick towards you.

d. All three rows of symbols start rolling over the screen.
When all three have come to a halt you'll know whether you have lost or won. When you have won, coins drop out of the machine until the full amount has been paid. The computer does the bookkeeping for you.
Your balance is shown on the screen. Try and keep out of the red!

Press action button and next player can start.

There are no limits to this game. Players will have to determine this amongst themselves.

These are the symbols:

Each time a game is finished, press RESET (△), 'SELECT GAME' is shown on the screen. Now:

(a) Select another game.
Or (b) Select another Videopac.

Remove existing Videopac by placing one hand next to it, and pulling handle upwards.
Replace Videopac in its box. Refer now to Instructions for Use of the next Videopac.
Or (c) Plug aerial back into TV, and unplug the Videopac Computer from the mains.

Check procedure
If you suspect a fault in the equipment follow this procedure (with a Videopac installed).

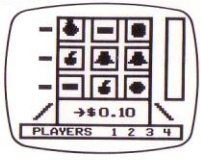
Press RESET (△). The TV will emit a short sound, and 'SELECT GAME' should appear on your TV screen. If not, ensure that the equipment is set up properly as detailed in the Instructions for Use (both of the equipment, and of the Videopac used). If the fault remains, take both the equipment and Videopac to your dealer.

These are the winning combinations:

1.	Cherry	Anything	Anything	3 coins	7.	Bell	Bell	Bar	18 coins
2.	Cherry	Cherry	Anything	8 coins	8.	Bell	Bell	Bell	18 coins
3.	Orange	Orange	Bar	10 coins	9.	Melon	Melon	Bar	100 coins
4.	Orange	Orange	Orange	10 coins	10.	Melon	Melon	Melon	100 coins
5.	Plum	Plum	Bar	14 coins	11.	Bar	Bar	Bar	100 coins
6.	Plum	Plum	Plum	14 coins	12.	Seven	Seven	Seven	200 coins

To start a new game, first press RESET, next press 0, etc.

Phase 1

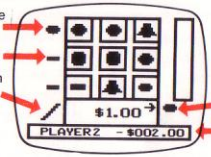


Start of game
(Press key "0")
Press key 1, 2, 3 or 4 to indicate number of players

Phase 3

Dot indicates you are betting on top row

Dashes, indicating which rows you can bet on

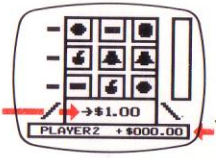


Dot indicates you are betting on diagonal line

The amount you are betting is deducted from you account

Use joystick to direct arrow to row you want to bet on.
Press action button to mark the row or rows.

Phase 2



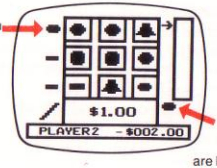
Betting amount

Your account

Push joystick to increase the amount, pull towards you to decrease

Phase 4

Dot marks row you are betting on.



Dot marks row you are betting on.

Use joystick to move arrow to vertical lever column

Pull joystick to make symbols rotate

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